



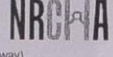
**REINED WORK JUDGES CARD**  
Effective November 16, 2016

- 1/2 POINT PENALTIES:**  
 - Not changing leads simultaneously - Over or under spin 1/8 turn  
 - Jogging first two strides
- 1 Point Penalties**  
 - Out of Lead - Out of lead each 1/4 circle  
 - Slipping rein in the bridle - Scotching or anticipating stop  
 - Over or under spin 1/4 turn - Excessive whipping or spurring
- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at anytime  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order
- NO SCORE:**  
 - Abuse  
 - Lameness
- NE - Failure of an exhibitor to attempt to work the pattern.**
- NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE	
			1	2	3	4	5	6	7			
	MA STARFIGHTER	PENALTY		3								
		SCORE	0	-1/2	0	0	0	+1/2	0		3	67
	BOBY FRECKLE	PENALTY										70
		SCORE	0	+1/2	-1/2	0	-1/2	0	+1/2			70
	THIS CATS LIGHT	PENALTY										69
		SCORE	0	0	0	-1/2	0	-1/2	0			69
	CHELSEA LITTLE BAR	PENALTY		1							1	67 1/2
		SCORE	-1/2	-1/2	0	0	-1/2	0	0		1	67 1/2



**COW WORK JUDGE CARD**  
Effective November 16, 2016

- GUIDE FOR NEW COW:** (At judges discretion, rider will receive new cow(s) as necessary to show Horse)
- A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena
- CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Exhibiting superior cow sense and natural ability without excessive reining or spurring  
 C- Degree of difficulty  
 D- Eye Appeal
- 1 POINT PENALTIES**  
 A- Loss of working advantage  
 C- Cow's head breaks the plane of the 1 point marker  
 E- Changing sides of arena to turn cow  
 L- For each length horse runs past cow  
 P- Working out of position  
 S- Slipping rein  
 T- Failure to drive cow pass middle marker on first run  
 W- Excessive whipping, spurring, or hollering
- 2 POINT PENALTIES**  
 A- Going around corner of arena before turning cow  
 B- In an open field turn animal gets within 3 feet of the end fence before being turned
- 3 POINT PENALTIES**  
 E- Exhausting or overworking before circling cow  
 H- Hanging up on fence (refusing to turn)  
 K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**  
 A- Not getting a turn each way (5 points each way)  
 B- Spurring or hitting in front of cinch at anytime  
 C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate
- NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.
- 0- SCORE**  
 A- Turn tail  
 B- Using two hands on the reins in a bridle or two rein class  
 C- Fingers between the reins in a bridle class except the two rein class  
 D- Balking  
 E- Out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling horse between cows, if new cow is awarded
- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner**  
 N- Improper Western Attire  
 O - Failure to work in the proper working order
- NO SCORE:**  
 A- Abuse  
 B- Lameness
- NE- Failure of an exhibitor to attempt to work the pattern (fence work)**
- RUN CONTENT:**  
 (+ ABOVE Average, v Average, - Below Average)

#	HORSE	MANEUVER	RUN CONTENT		G/V/A & 1 POINT PENALTIES							Penalty Total	SCORE	
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY			5 PT PENALTY
	MA STARFIGHTER	PENALTY												
		CONTENT	✓	V+	+	+	V	V+	V+	V-				73
	BOBY FRECKLE	PENALTY		A	E		P							
		CONTENT	✓	V-	V	V	V	V-	V	V	A			563
	THIS CATS LIGHT	PENALTY												
		CONTENT	V-	V	V	V	V	V-	V	V-	A			266 1/2
	CHELSEA LITTLE BAR	PENALTY												
		CONTENT	-	V	V	V	V	V	V	V	A			267



CLASS HACKAMORE OPEN

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

1/2 POINT PENALTIES:

- Not changing leads simultaneously
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop
- Excessive whipping or spurring

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
	SAFARIS BOON	PENALTY								2	2 67
		SCORE	0	0	0	-1/2	0	-1/2	0		
	SMOOTH BLACK CAT	PENALTY	2	3/2							7 60 1/2
		SCORE	0	-1	-1/2	-1/2	-1/2	0	0		

CLASS HACKAMORE OPEN

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



COW WORK JUDGE CARD

Effective November 16, 2016

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow pass middle marker on first run
- W- Excessive whipping, spurring, or hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete
- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

NE - Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Above Average, v Average, - Below Average)

#	HORSE	RUN CONTENT (4/7/1) & 1 POINT PENALTIES										Penalty Total	SCORE	
		MANEUVER	Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY			5 PT PENALTY
	SAFARIS BOON	PENALTY				LL	L	PP						5 63
		CONTENT	✓	✓		v	-	=	v	v	v			
	SMOOTH BLACK CAT	PENALTY				LL	L	PP						5 61
		CONTENT	✓	✓		=	v	=	v	v	v			





CLASS NOVICE RIDERS

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGES CARD

Effective November 16, 2016

- 1/2 POINT PENALTIES:**  
 - Not changing leads simultaneously  
 - Jogging first two strides  
 - Over or under spin 1/8 turn

- 1 Point Penalties**  
 - Out of Lead  
 - Slipping rein in the bridle  
 - Over or under spin 1/4 turn  
 - Out of lead each 1/4 circle  
 - Scotching or antcipating stop  
 - Excessive whipping or spurring

- 2 Point Penalties**  
 - Lead missed around end of arena past second corner  
 - Not ever changing leads in patterns where there is only 1/2 circle  
 - Failure to run by marker before stop is initiated  
 - Freezing up in turn  
 - Breaking gait  
 - Jogging beyond two strides  
 - On trot in patterns, failure to stop before executing a lope departure  
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- 5 Point Penalties**  
 - Spurring or hitting in front of cinch at anytime  
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**  
 - Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)  
 - Two hands on the reins in a bridle or two-rein class  
 - Fingers between the reins in a bridle class, except the two rein class  
 - Horse balking  
 - Bloody mouth (inside)  
 - Illegal equipment  
 - Leaving working area before pattern is complete  
 - Fall of horse or rider  
 - Backing more than 2 strides when no back up is called for in the pattern.  
 - Jogging in excess of one-half circle or one-half the length of the arena  
 - Improper Western Attire  
 - Failure to work in the proper working order

- NO SCORE:**  
 - Abuse  
 - Lameness  
**NE - Failure of an exhibitor to attempt to work the pattern.**

**NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES							Penalty Total	SCORE
			1	2	3	4	5	6	7		
	SMARTEST ARISTOCRAT	PENALTY	4								
		SCORE	-1/2	-1/2	-1	-1/2	0	-1/2	-1	4	62
	WATCH MY LITTLE BABE	PENALTY	1/2	2		0					
		SCORE	-1/2	-1/2	-1	-1	-1	-1	0	0	0
	HOLLYWOOD CHEX	PENALTY	0	1							
		SCORE	-1/2	-1	0	0	0	0	0	0	0

CLASS NOVICE RIDERS

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



LIMITED COW WORK JUDGE CARD

Effective November 16, 2016

- GUIDE FOR "NEW COW"**  
 (At judges discretion, rider will receive new cow(s) as necessary to show Horse)  
 A- Cow that won't run  
 B- Cow that doesn't respect horse  
 C- When cow leaves arena

- CREDITS**  
 A- Maintaining control of the cow at all times  
 B- Maintaining Proper Position  
 C- Degree of difficulty  
 D- Eye Appeal  
 E- Time Worked

- 1 POINT PENALTIES**  
 A- Loss of working advantage  
 P- Working out of Position  
 W- Excessive whipping, spurring or hollering

- 3 POINT PENALTIES**  
 L- Loss of Control and cow leaves end of arena

- 5 POINT PENALTIES**  
 B- Spurring or hitting in front of cinch. at anytime  
 C- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

- 0- SCORE**  
 A- Turn tail  
 B- Using two hands on the reins in a bridle or two-rein  
 C- Fingers between the reins in a bridle class, except in the two-rein  
 D- Balking  
 E- Out of control  
 F- Bloody mouth (inside)  
 G- Illegal equipment  
 H- Leaving working area before pattern is complete  
 I- Fall of horse or rider  
 J- Schooling between rein work and cow work  
 K- Schooling between cows, If new cow is awarded.  
 M- Improper Western Attire  
 N- Failure to work in proper working order

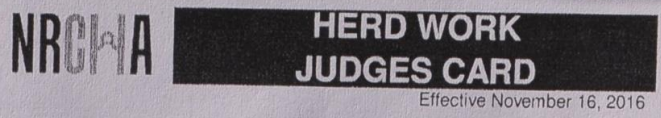
- NO SCORE:**  
 A- Abuse  
 B- Lameness  
**NE - Failure of an exhibitor to attempt to complete the work**

**NOTE:** Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. Each Work will be limited to 50 seconds

#	HORSE	PENALTIES			RUN CONTENT(+ Above Average, ✓ Average, - Below Average)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
	SMARTEST ARISTOCRAT				✓	✓	✓	✓			70
	WATCH MY LITTLE BABE				✓+	✓	✓	✓+			71
	HOLLYWOOD CHEX		L		-	✓	✓	✓			0

- 1 POINT PENALTIES:**  
 A- (Miss) losing working advantage  
 B- Noise directed to cattle  
 C- Working out of position  
 D- Toe, foot, or stirrup on shoulder

- 3 POINT PENALTIES:**  
 A- Hot quit  
 B- Cattle picked up or scattered  
 C- Failure to make deep cut  
 D- Back fence



- 5 POINT PENALTIES:**  
 A- Horse quitting a cow  
 B- Losing a cow  
 C- Changing cattle after a specific commitment  
 D- Failure to separate a single animal after leaving the herd  
 E- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking, or obviously insubordinate  
 F- Spurring or hitting in front of the cinch at any time.

- 0- SCORE**  
 A- Horse turns tail  
 B- Using two hands on the reins in a bridle.  
 C- Fingers between the reins in a bridle.  
 D- Illegal equipment  
 E- Leaves working area before time expires  
 F- Fall of horse or rider  
 G- Bloody Mouth (inside)  
 H- Improper Western Attire  
 I- Failure to work in the proper working order

- No Score:**  
 A- Abuse  
 B- Lameness

**Credit - Run Content**  
 (+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

Herd Work: (+ / ✓+ / ✓ / ✓- / -)  
 Controlling the Cow: (+ / ✓+ / ✓ / ✓- / -)  
 Degree of Difficulty: (+ / ✓+ / ✓ / ✓- / -)  
 Eye Appeal: (+ / ✓+ / ✓ / ✓- / -)  
 Amount of Working Time: (+ / ✓+ / ✓ / ✓- / -)  
 Amount of Courage: (+ / ✓+ / ✓ / ✓- / -)  
 Loose Reins: (+ / ✓+ / ✓ / ✓- / -)  
 Excessive Herd Help: (-)

NE - Failure of an exhibitor to attempt to complete the work.  
**NOTE:** Judge may blow his/her whistle at any time to terminate the work.  
 A score of zero will be given if the work is not complete at that time.

#	HORSE	PENALTIES			RUN CONTENT				( + / ✓+ / ✓ / ✓- / - )				SCORE
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Working Time	Courage	Loose Reins	Herd Help	
	SMARTEST ARISTOCRAT			B B B	✓+ ✓ ✓	✓- -	✓	✓	✓	✓	✓		60
	SAFARIS BOON			B B B	✓+ - -	✓- -	✓	✓	✓	✓	✓		60
	MA STARFIGHTER			B	+ ✓ ✓	✓+ ✓	✓+	✓	✓	✓	✓		67
	CHELSEA LITTLE BAR	A		B B	- ✓ -	✓- -	✓	✓	✓	✓	✓		60
	SMOOTH BLACK CAT	A		B	✓ - ✓	✓- -	✓	✓	✓	✓	✓		61
	SHELBY BOOGIE BOON			B	✓ ✓ -	✓- ✓	✓	✓	✓	✓	✓	-	63
	THIS CATS LIGHT				✓ ✓	✓+ ✓	✓	-	✓	✓	✓		70

Judge's Signature: *Augusto De Fazio*

- 1 POINT PENALTIES:**
- A- (Miss) losing working advantage
  - B- Noise directed to cattle
  - C- Working out of position
  - D- Toe, foot, or stirrup on shoulder

- 5 POINT PENALTIES:**
- A- Horse quitting a cow
  - B- Losing a cow
  - C- Changing cattle after a specific commitment
  - D- Failure to separate a single animal after leaving the herd
  - E- Blatant disobedience, defined as kicking, biting, bucking, rearing, striking, or obviously insubordinate
  - F- Spurring or hitting in front of the cinch at any time.

- 0- SCORE**
- A- Horse turns tail
  - B- Using two hands on the reins in a bridle.
  - C- Fingers between the reins in a bridle.
  - D- Illegal equipment
  - E- Leaves working area before time expires
  - F- Fall of horse or rider
  - G- Bloody Mouth (inside)
  - H- Improper Western Attire
  - I- Failure to work in the proper working order

- 3 POINT PENALTIES:**
- A- Hot quit
  - B- Cattle picked up or scattered
  - C- Failure to make deep cut
  - D- Back fence



**HERD WORK JUDGES CARD**

Effective November 16, 2016

**Credit - Run Content**  
 (+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

Herd Work: (+ / ✓+ / ✓ / ✓- / -)  
 Controlling the Cow: (+ / ✓+ / ✓ / ✓- / -)  
 Degree of Difficulty: (+ / ✓+ / ✓ / ✓- / -)  
 Eye Appeal: (+ / ✓+ / ✓ / ✓- / -)  
 Amount of Working Time: (+ / ✓+ / ✓ / ✓- / -)  
 Amount of Courage: (+ / ✓+ / ✓ / ✓- / -)  
 Loose Reins: (+ / ✓+ / ✓ / ✓- / -)  
 Excessive Herd Help: (-)

NE - Failure of an exhibitor to attempt to complete the work.

**NOTE:** Judge may blow his/her whistle at any time to terminate the work. A score of zero will be given if the work is not complete at that time.

#	HORSE	PENALTIES			RUN CONTENT				(+/+✓/✓/✓-/-)				SCORE
		1 point	3 point	5 point	Herd Work	Control of Cow	Degree of Difficulty	Eye Appeal	Working Time	Courage	Loose Reins	Herd Help	
	SMARTEST ARISTOCRAT			B	✓✓	✓	✓	✓	✓	✓	✓		64
	SHELBY BOOGIE BOON	A	A	BB	✓✓✓	✓	✓	✓	✓	✓	-		60
	MA STARFIGHTER	A	A	B	✓+✓✓✓	✓	✓	✓	✓	✓	✓	-	63
	THIS CATS LIGHT			BB	✓-✓	✓	✓	✓	✓	✓	✓-		60
	WATCH MY LITTLE BABE		C	BB	-	✓	✓	✓	✓	✓	-		60
	HOLLYWOOD CHEX	A		BBB	-	✓	✓	✓	✓	✓	-		60

Judge's Signature: