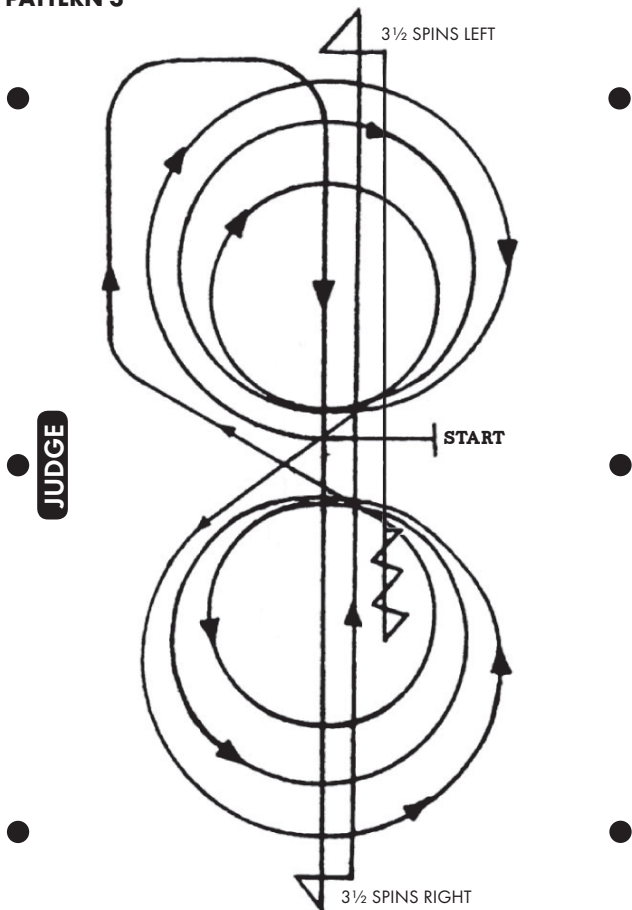


PATTERN 3



Trot to center of arena, stop. Start pattern facing towards judge.

1. Begin on right lead complete 3 circles to right, 2 large fast circles followed by 1 small slow circle, change to left lead.
2. Complete 3 circles to left, 2 large, fast circles followed by 1 small slow circle. Change to right lead.
3. Continue loping around end of arena without breaking gait.
4. Run up center of arena to far end past the end marker and come to a sliding stop.
5. Complete $3\frac{1}{2}$ spins to the right.
6. Run up center of arena past the end marker, and come to a sliding stop.
7. Complete $3\frac{1}{2}$ spins to the left.
8. Run back to middle of the arena past the center marker and come to a sliding stop.
9. Back at least 10 feet in a straight line. Hesitate to complete pattern.

*This pattern may be used as a lope in pattern, please refer to rule 20.6.